# **BILL ANALYSIS**

Senate Research Center 83R3398 GCB-F S.B. 433 By: Patrick Intergovernmental Relations 3/11/2013 As Filed

## AUTHOR'S / SPONSOR'S STATEMENT OF INTENT

The unrestricted operation of game rooms in counties with a population of four million or more may be detrimental to the public health, safety, and welfare by contributing to the decline of residential and business neighborhoods and the growth of criminal activity. The purpose of this legislation is to provide such counties with a means of remedying this problem.

As proposed, S.B. 433 amends current law relating to the regulation of game rooms in certain counties, provides penalties, and authorizes a fee.

## **RULEMAKING AUTHORITY**

This bill does not expressly grant any additional rulemaking authority to a state officer, institution, or agency.

# SECTION BY SECTION ANALYSIS

SECTION 1. Amends Chapter 234, Local Government Code, by adding Subchapter E, as follows:

## SUBCHAPTER E. GAME ROOMS

Sec. 234.131. DEFINITIONS. Defines, in this subchapter, "amusement redemption machine," "game room," "game room owner," and "operator."

Sec. 234.132. APPLICABILITY. Provides that this subchapter applies only to a county with a population of four million or more.

Sec. 234.133. AUTHORITY TO REGULATE. Authorizes the commissioners court of a county, to promote the public health, safety, and welfare, to regulate the operation of game rooms and to restrict the location of game rooms to specified areas of the county, including the unincorporated area of the county; prohibit the location of a game room within the distance prescribed by the commissioners court of a school, regular place of religious worship, residential neighborhood, or other specified land use the commissioners court finds inconsistent with the operations of a game room; or restrict the number of game rooms that are authorized to operate in a specified area of the county.

Sec. 234.134. LICENSES OR PERMITS. (a) Authorizes a county to require that an owner or operator of a game room obtain a license or permit or renew a license or permit on a periodic basis to operate a game room in the county. Requires that an application for a license or permit be made in accordance with regulations adopted by the county.

(b) Authorizes regulations adopted under this section to provide for the denial, suspension, or revocation of a license or permit.

(c) Provides that a district court has jurisdiction of a suit that arises from the denial, suspension, or revocation of a license or other permit by county.

Sec. 234.135. FEES. Authorizes a county to impose a fee on an applicant for a license or permit or for the renewal of the license or permit required under this subchapter. Requires that the fee be based on the cost of processing the application and investigating the applicant.

Sec. 234.136. INSPECTION. Authorizes a county to inspect any business that contains one or more amusement redemption machines to determine whether the business is in compliance with this subchapter or regulations adopted under this subchapter.

Sec. 234.137. INJUNCTION; CIVIL PENALTY. (a) Authorizes a county to sue in district court for an injunction to prohibit the violation or threatened violation of a regulation adopted under Section 234.133.

(b) Provides that a person who violates a regulation adopted under Section 234.133 is liable to the county for a civil penalty of not more than \$10,000 for each violation. Provides that each day a violation continues is considered a separate violation for purposes of assessing the civil penalty under this subsection. Authorizes a county to bring suit in district court to recover a civil penalty authorized by this subsection.

(c) Entitles the county to recover reasonable expenses incurred in obtaining injunctive relief, civil penalties, or both, under this section, including reasonable attorney's fees, court costs, and investigatory costs.

Sec. 234.138. CRIMINAL PENALTY. (a) Provides that a person commits an offense if the person intentionally or knowingly operates a game room in violation of a regulation adopted under Section 234.133.

(b) Provides that an offense under this section is a Class A misdemeanor.

Sec. 234.139. CUMULATIVE EFFECT. Provides that authority under this subchapter is cumulative of other authority that a county has to regulate game rooms and does not limit that authority.

Sec. 234.140. EFFECT ON OTHER LAWS. (a) Provides that this subchapter does not legalize any activity prohibited under the Penal Code or other state law.

(b) Authorizes a person who is subject to prosecution under Section 234.138 and any other law to be prosecuted under either or both laws.

SECTION 2. Effective date: upon passage or September 1, 2013.